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Amendments to the Claims:

11000

This listing of claims will replace all prior versions, and listings, of claims in the application.

Listing of Claims:

- 1. (Cancelled)
- 2. (Currently Amended) The computer system readable storage medium according to Claim [[1]] 18, wherein the computer system processes an event entry is comprised of a drawing operation carried out by the owner of the object, or alternatively a selection operation carried out by a user other than the owner of the object.
- 3. (Currently Amended) The computer system readable storage medium according to Claim [[1]] 18, wherein the owner identifier is displayed at one of starting and finishing points of the a selected object, and at other points of the object by means of superposition.
- 4. (Currently Amended) The computer system readable storage medium according to Claim 3, further comprising program code for operating an editor for performing an editing operation including copying, movement, deletion and others for the obtained object.
- 5. (Currently Amended) The computer system readable storage medium according to Claim 4, wherein the user management table further registers security level

information related to the node identification code, and the editing operation is permitted within a range compliant with the security level information.

- 6. (Currently Amended) The computer system readable storage medium according to Claim [[1]] 18, further comprising program code for operating a deletor for deleting or eliminating by a timer operation the displaying on the screen of the user system the owner identifier discriminated from the other objects.
- 7. (Currently Amended) The computer system readable storage medium according to Claim [[1]] 18, further comprising program code for operating a session controller for controlling a session for each collaboration work,

wherein the session controller includes a session management table for registering a session identification code for identifying the session, a user identification code for identifying a user taking part in the session, and a node identification code of the user system used by the user, and the session controller refers to the session management table, and to transmit[[s]] the data to the other user systems taking part in the session regarding all sessions by registering the user identification code contained in data sent from the user.

- 8. (Cancelled)
- 9. (Cancelled)
- 10. (Allowed) The method of identifying a collaboration work object according to Claim 17, wherein the displaying of each of the obtained objects on the screen is

carried out by superposing an owner identifier, which indicates the creator of objects, related to the selected owner at one of starting and finishing points of the object, and other points of the object.

- 11. (Allowed) The method of identifying a collaboration work object according to Claim 17, further comprising the step of performing an editing work including copying, movement, deletion and others for each of the obtained objects.
- 12. (Allowed) The method of identifying a collaboration work object according to Claim 11, wherein the user management table further registers said security level information related to the node identification code, and the editing operation is permitted within a range compliant with the security level information.
- 13. (Currently Amended) The method of identifying the owner of a collaboration work object according to Claim [[8]] 17, further comprising the steps of:

transmitting, when any one of the plurality of user systems starts collaboration work, user information containing a node identification code thereof and an owner identifier to the other user systems; and

causing the other user systems having received the user information to store said information in each user management table.

14. (Currently Amended) The method of identifying the owner of a collaboration work object according to Claim [[8]] 17, wherein the displaying of the

owner identifier on the screen in the manner of discrimination from the other objects is deleted or eliminated by a timer operation.

- 15. (Cancelled)
- 16. (Cancelled)
- 17. (Allowed) A method of identifying a collaboration work object, the object having been created based on collaboration work by using a computer system having a plurality of user systems connected to each other, alternatively a plurality of user systems connected to each other through a computer network, comprising the steps of:

causing one of the user systems to store object data contained in collaboration work data received from the other user systems in an object management table by relating the data to a node identification code of each of the other user systems, wherein said object management table comprises node identification codes, object data, and graying-out flags;

displaying on the screen of said user system the collaboration work objects created during a collaboration work session;

displaying on the screen of said user system the owners of collaboration work objects created during said collaboration work session, wherein an owner is the creator of objects and wherein a particular owner can be selected; and

displaying upon the selection of said particular owner by a system user all of said particular owner's collaboration work objects created by said particular owner during the

collaboration work session in a manner such that the selected owner's collaboration work objects are discriminated from said other collaboration work objects, wherein a node identification code given for a user system of the selected owner by referring to a user management table of the user system and the work objects related to the obtained node identification code by referring to the object management table are obtained, wherein said user management table comprises node identification codes, user names, owner identifiers, and security levels.

18. (Allowed) A computer readable storage medium recording program codes used to control a computer system having a plurality of user systems connected to each other, alternatively a plurality of user systems connected to each other through a computer network.

wherein the program codes include:

a program code for causing one of the user systems to store object data contained in collaboration work data received from the other user systems in an object management table by relating the data to a node identification code of each of the other user systems, and to display an object thereof on a screen of the user system, wherein said object management table comprises node identification codes, object data, and graying-out flags;

a program code for displaying on the screen of said user the owners of collaboration work objects created during said collaboration work session, wherein an owner is the creator of objects and wherein a particular owner can be selected;

a program code for displaying upon the selection of said particular owner by a system user all of said particular owner's collaboration work objects created by said particular owner during the collaboration work session in a manner such that the selected owner's collaboration work objects are discriminated from said other collaboration work objects, wherein a program code obtains a node identification code given for a user system of the selected owner by referring to a user management table of the user system and the work objects related to the obtained node identification code by referring to the object management table, wherein said user management table comprises node identification codes, user names, owner identifiers, and security levels.